

Model Subex Technical Questions

Technical Skills Test :

1. What will be the output of the following program?

Note: Space is represented by 0.

```
int main(int argc,char *argv[])
{
char *s=Hello,world;printf(%10s,s);
}
a) Hello,world0000000000
b) Hello,worl
c) 000000000Hello,world
d) Hello,world
ans: d
```

2. In the below program the getNewString function is defined and it returns a character pointer. This function is called from main function as defined below. What will be the output of this program?

```
char *getNewString( )
{static char xxx[1024];return xxx;}
main( )
{
char g[]=First;char *p;strcpy(getNewString( ),g);
p=getNewString( );
strcpy(p,Second);
printf(The string is : %s,getNewString( ));
}
```

- a) The string is : First
- b) The string is : FirstSecond
- c) The string is
- d) Unknown, since the scope of the pointer is local

ans: c

3. What will be output of the following recursive program?

```
void printme(int *p)
{int q=*p;if(*p>0)
{q=*(p);printme(p);}printf(%d,q);}void main(void)
{int x[5]={0,16,12,8,1};
printme(&x[4]);}
```

- a) 0,0,1,2,3,
- b)4,8,12,16,0,
- c) Error cannot pass elemenpointer
- d) 0,16,12,8,4

4. What is the output of the following line in 32-bit OS?

```
printf(%d%dn,sizeof(a),sizeof(a));
a) 4,2
```

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- b) 1,1
- c) 1,2
- d)2,2

5. What is the output of following program?

```
#include
#include
main( )
{char str[]="Welcome to Subex Systems;
char *ptr;
ptr=strtok(str, );
while(ptr) ptr=strtok(NULL, );
printf("%sn,str);}
```

- a) Welcome to Subex Systems
- b) Error, since NULL is passed to strtok
- c)NULL
- d) Welcome

6. Study the program below and predict the output

```
#include
int compute(int (*)(int),int);
int cube(int);
main( )
{printf("%dn,compute(cube,4));}
/* no syntax errors pleasehave fun!!*/
int compute(int(*f),int in)
{int res=0,i;for(i=1;i<=in;i++)res+=(*f)(i);return(res);}
int cube(int n)
{return (n*n*n);}


```

- a) 150
- b) 64
- c) 125
- d)225

7. The output of the following program is

```
#include
main( )
{
int i=-1;while(i<5)
{
#endif _X_printf(%d,i++);#endif
}
}


```

- a) Compiler error
- b) -1,0,1,2,3,4,
- c) Infinite loop

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d) 1,2,3,4,

8. The output of the following program is

```
#include
void f(char* p);
main( )
{
char *p=(char*)l;f(p);printf(%sn,p);
}
void f(char *p)
{
char sz[]="hello";p=sz;
}
```

a) Runtime error

b) NULL

c) hello

d) Compiler error

9. The output of the following program is

```
#include<stdio.h>
void f(char **p)
{
char *sz="hello";*p=sz;
}
main( )
{
char *p=NULL;f(&p);printf(%sn,p);
}
```

a) Compiler error

b) Runtime error

c) hello

d) 1

10. The output of the following program is

```
#include
main( )
{
int n;if(n<=-1)
{
int x=1;else
{
int x=1;
}
}
```

a) Compiler error b) Unpredictable output c) 10 d) 1

11. The correct declaration of a pointer func to function returning a char and taking no parameters is

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- a) char func()* func;
- b) char (*func)();
- c) char* () func;
- d) None of the above

12. The output of the following program is

```
#include
#define arbit 5
main( )
{
    printf("%dn",arbit
}
a) 5
b) 6
c) Compiler error
d) Runtime error
```

13. Determine which of the following are valid identifiers

- i. Return
 - ii. 123 45 6789
 - iii. Record_1
 - iv. \$Tax
- a) iii & iv
 - b) i & iii
 - c) i,ii & iv
 - d) i & iv

14. The output of the following program is

```
#include
struct x {int a; char *b;} *p;
main( )
p=(struct x*) 100;
printf("%d,%d,%dn",p,p+1,&p[2]);
a) 100,108,116
b) Compilation error
c) 100,104,108
d) 100,103,106
```

15. What is the output of the following?

```
main( )
int a[5]={5,1,15,20,25};
int i=1;
printf("%d%d,a++,a[+i]);
a) 2,16
b) 1,15
c) 1,20
d) 2,1
```

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16. What is the output of the following

```
main( )
int a[5]={5,1,15,20,25};
int i=1;
printf(n%d%d,a,a[i++i]);
```

- a) 2,16
- b) 1,15
- c) 1,20
- d) 2,16

16. static float table [2][3]={{1,1,1,2,1,3},{2,1,2,2,2,3}};What is the value of *(*(table)+1)+1?

- a) 2,2
- b) 1,2
- c) 2,1
- d) 2,3

17. What is the output of the following program?

```
#include
main( )
int i,j,x=0;
for(i=0;i<5;++i)
for(j=0;j
x+=(i+j-1);
printf(%d,x);
break;
```

- a) 1
- b) 0
- c) 2
- d) None of the above

18. Consider the following

i. Pointer to a function that accepts 3 integer arguments and returns a floating-point quantity

```
float(8pf)(int a, int b,int c)
```

ii. Pointer to a function that accepts 3 pointers to integer quantities as arguments and returns a pointer to a floating-point quantity

```
float *(*pf)(int *a,int *b,int *c);
```

- a) i is true, ii is true
- b) i is true, ii is false
- c) i is false, ii is false
- d) i is false, ii is true

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19. Consider the following statements

- i. An integer quantity can be added to or subtracted from a pointer variables.
 - ii. Two pointer variables can be added.
 - iii. A pointer variable can be multiplied by a constant
 - iv. Two pointer variables of same type can be subtracted.
- a) Only ii & iv are true
b) Only iii is false
c) Only ii is false
d) Only i & ii are true

20. If p is a pointer ,what does p mean?

- a) Same as $\ast(\ast p+i)$
- b) Same as $\ast(p+i)$
- c) Same as $\ast p+i$
- d) None of the above