



Texas Instruments Technical Exam Questions

Q1. Variables of function call are allocated in

- a) registers and stack
- b) registers and heap
- c) stack and heap

Q2. There are 5 pipe line and another 12 pipe line states are there and flushed time taken to execute five instructions

- a) 10,17
- b) 9,16
- c) 25,144

Q3. In a circuit, a resistor R & a capacitor C are connected in parallel. To this circuit another circuit which is having a capacitor of capacity $2C$ & an impedance Z , is connected in series. What is the value of Z ? Note that $2C$ & Z are connected in series.

- a) $Z=2C$
- b) $Z=2L$
- c) $Z=L/2$
- d) $Z=2R$

Q4. `char a[5]=hello`

- a) in array we cant do the operation .
- b) size of a is too large
- c) size of a is too small
- d) nothing wrong with it.

Q5.

```
struct a
{
```

```
int a;  
char b;  
int c;  
}
```

```
union b  
{  
char a;  
int b;  
int c;  
};
```

which is correct?

- a) size of a is always diff. form size of b
- b) size of a is always same form size of b.
- c) we cant say anything because of not-homogeneous (not in ordered)
- d) size of a can be same if

ANS: a

Q6. size of(int)

- a) always 2 bytes
- b) depends on compiler that is being used
- c) always 32 bits
- d) cant tell

Q7.

```
main(){  
char str[5]=hello;  
if(str==NULL) printf(string null);  
else printf(string not null);  
}
```

what is output of the program?

- a) string is null
- b) string is not null
- c) error in program
- d) it executes but print nothing

Q8.

```
# define f(a,b) a+b  
#defiune g(c,d) c*d
```

Find the value of f(4,g(5,6)).

- a) 26
- b) 51
- c) 58
- d) 65

Q9. The fastest memory is

- a) DRAM
- b) ROM
- c) SRAM
- d) Main memory

ANS: c) SRAM

Q10. What is the output of the following program?

```
void fn(int *p)  
{  
    static int val = 100;  
    p = &val;  
}  
main()  
{  
    int i=10;
```



```
printf(i=%d , i);  
fn(&i);  
printf(i=%d , i);  
}
```

ANS: i=10 i=10

Q11. Global variable conflicts due to multiple file occurrence is resolved during

- a) compile-time
- b) run-time
- c) link-time
- d) load-time

Q12. If a 5-stage pipe-line is flushed and then we have to execute 5 and 12 instructions respectively then number of cycles will be

- a) 5 and 12
- b) 6 and 13
- c) 9 and 16
- d) none

Q13. Code 1 :

```
for(i=0; i<1000; i++)  
for(j=0; j<100; j++)  
x = y;
```

Code 2 :

```
for(i=0; i<100; i++)  
for(j=0; j<1000; j++)  
x = y;
```

Which code will execute faster?

- a) Code 1 and Code 2 are of same speed
- b) Code 1
- c) Code 2
- d) None.

ANS: Code 2

Q14. In C, which parameter passing technique is used?

- a) call by value,
- b) call by reference,
- c) both

ANS: a) call by value

Q15. What is the output of the following program?

```
# define MAX(a, b) a>b ? a:b
main()
{
int m, n;
m = 3 + MAX(2, 3);
n = 2 * MAX(3, 2);
printf(m = %d, n = %d , m, n)
}
```

ANS: m=2, n=3

Q16. Global variables in different files are at

- a) compile time
- b) loading time
- c) linking time



d) execution time

Q17. Data structure used for priority queue

- a) linked list
- b) double linked list
- c) array
- d) tree

Q18. CHAR A[10][15] and INT B[10][15] is defined. What is the address of A[3][4] and B[3][4], if address of A IS 0X1000 and B IS 0X2000?

- a) 0X1030 and 0X20C3
- b) 0X1031 and 0X20C4

Q19. How many times the printf will be executed in the following program?

```
main()
{
int i;
fork();
fork();
fork();
printf(----);
}
```

- a) 3
- b) 6
- c) 5
- d) 8

Q20. What is the value of m?

```
#define f(a,b) a+b
```

```
#define g(a,b) a*b
main()
{
int m;
m=2*f(3,g(4,5));
printf( m is %d,m);
}
```

- a) 70
- b) 50
- c) 26
- d) 69

Q21. For hashing, which is best on terms of buckets?

- a) 100
- b) 50
- c) 21
- d) 32

ANS: 32

Q22. Compute the complexity of Binary search.

ANS: $O(\log n)$

Q23. An array is stored in row major order. The memory capacity is 30 MB. And in unix system demand paging is used. Which one will give more page faults?

```
#define V_L_I 10000
int i, j, array[V_L_I][V_L_I];
```

Code 1 :

```
array[i][j] = 1;
```

Code 2 :

```
for(j=0; j
for(i=0; i
array[i][j] = 1;
```

ANS: Code 2

Q24. What is the output of the following program?

```
main()
{
int a[10] = {1, 2, 3, ..., 10}, i, x=10, temp;
for(i=0; i
temp = a[i];
a[i] = a[x-i-1];
a[x-i-1] = temp;
}
```

- a) All contents of array a are reversed
- b) Only some portions are altered
- c) Remains same
- d) None

ANS: c

Q25.

```
int a[10][15];
char b[10][15];
```

- (a) location of a[3][4], if base location of a[0][0] is 0x1000
 - (b) location of b[3][4], if base location of b[0][0] is 0x2000
- int taken 32 bits and char taken 8 bits.

ANS: (a) 0x10C4 (b) 0x2031



Q26. What is the output of the following program?

```
main()
{
  unsigned char i;
  int sum;
  for(i=0; i<300; i++)
  sum+ = i;
  printf( Sum = %d , sum);
}
```

ANS: infinite loop

Q27. Programming exceptions are

- a) Asynchronous
- b) Synchronous
- c) None

ANS: a) Asynchronous

Q28. In DSP, which architecture is used?

- a) MIMD
- b) SIMD
- c) Nueman
- d) Harvard Architecture

ANS: d) Harvard Architecture

Q29. Which one will over flow given two programs

2 prog 1: prog2:

```
main() main()
{ {
int fact; int fact=0
long int x; for(i=1;i<=n;i++)
fact=factorial(x); fact=fact*i;
} }
int factorial(long int x)
{
if(x>1) return(x*factorial(x-1));
}
```

- a) program 1
- b) program 2
- c) both 1 &2
- d) none

Q30.

```
void f(int value){
for (i=0;i<16;i++){
if(value &0x8000>>1) printf(1)
else printf(0);
}
}
```

what is printed?

- a) binary value of argument
- b) bcd value
- c) hex value
- d) octal value

Q31. Find average access time of cache.

- a) $t_c * h + (1-h) * t_m$
- b) $t_c H + t_m H$
- c) t_c is time to access cache t_m is time to access when miss occur.

Q32.

```
void f(int *p){
    static val=100;
    val=&p;
}
main(){
    int a=10;
    printf("%d ,a);
    f(&a);
    printf("%d ,a);
}
```

what will be output?

Q33.

```
struct a{
    int x;
    float y;
    char c[10];
}
union b{
    int x;
    float y;
    char c[10];
}
```

which is true?

Q34. What is the output of the program?

```
main()
{
    char a[10]=hello;
    strcpy(a,);
    printf("%s,a);
}
```

- a) string is null
- b) string is not null
- c) program error

Q35. What is the output of the following program?

```
define SUM(a,b) a+b
main()
{
a=2;
b=3;
x=SUM(a,b)*2;
printf(x=%d ,x);
}
```

ANS: 8.

Q36. What is the output of the following program?

```
number(int i)
{
number++;
printf(%d ,number);
}
main()
{
static int i=0;
number(i);
}
```

Q37.

```
main()
{
char a[10];
strcpy(a,);
```

```
if (a==NULL)
printf(a is null);
else
printf( a is not null);}
```

What happens with it?

- a) compile time error.
- b) run-time error.
- c) a is null
- d) a is not null.

Q38. Solve the k-map:

ab

c 1 x 0 0

1 x 0 x

- a) A.B
- b) ~A
- c) ~B
- d) A+B

Q39.

```
int f(int *a)
{
int b=5;
a=&b;
}
```

```
main()
{
int i;
printf( %d,i);
f(&i);
```



```
printf( %d,i);  
}
```

what is the output?

- a) 10,5
- b)10,10
- c) 5,5
- d) none

Q40. Local variables can be store by compiler

- a) in register or heap
- b) in register or stack
- c) in stack or heap .
- d) global memory.